

# Aaron Jonas

14612 Lyon Hill Ln  
Huntersville, NC 28078

Phone 704-995-3312  
aaron@aaronjonasanimation.com

www.aaronjonasanimation.com

## Objective

To obtain a position as a character animator where I can work within a team environment and further enhance my animation skills.

## Skills

- Highly skilled character animator with extensive knowledge of Maya Software
- Driven leader who effectively collaborates within a team environment
- Ability to multi-task at various stages of production
- Proficient at executing creative concepts from a client's perspective, while utilizing my innovative and creative expertise
- An inventive artist who is self-motivated and passionate about character animation and development

## Education

Animation Mentor  
*Diploma in Advanced Character Animation Studies*

Mentored by:

Dave Vallone	-Reel FX Entertainment
Shaun Freeman	-Freelance animator at Duncan Studios / Reel FX Entertainment
Paul Allen	-Terminal Reality
Marek Kochout	-Dreamworks
Peter Kelly	-ILM
Mike Stern	-Dreamworks

Nominated for **Most supportive & Encouraging Student Award** for 2010

## Production Knowledge

Extensive knowledge of: Maya, 3ds Max, Adobe CC, Zbrush ,Unreal 4, Redshift

**Work  
experience**

**June 2013 - current**  
**Freelance Animator**                      **Huntersville, NC**

3D character animation and motion graphics for media and film production facilities

**February 2012 - January 2013**  
**Spark Unlimited**                      **Sherman Oaks, CA**

Senior 3d character animator for                      AAA game Lost Planet 3

**February 7 2011 - July 29 2011**  
**Sony Pictures Imageworks**      **Culver City, CA**

3d character animator for feature film "Arthur Christmas"

**September 2003 - 2011**  
**Freelance Animator**                      **Charlotte, NC**

- 3D animation with full commercial production experience
- 3D character animation for multiple post-production facilities
- Motion graphic designer who is able to meet stringent deadlines, while retaining the highest standard of quality